To install FLITE on android:

1. Download the additional folder from github (don't use the android folder inside flite).
2. Define all variables, also define ANDROID\_HOME.
3. Follow instructions
   1. cd $FLITEDIR
   2. ./configure --with-langvox=android --target=armeabi-android
   3. make
   4. ./configure --with-langvox=android --target=armeabiv7a-android
   5. make
   6. ./configure --with-langvox=android --target=x86-android
   7. make
   8. ./configure --with-langvox=android --target=mips-android
   9. make
   10. cd $FLITE\_APP\_DIR
   11. ant debug
4. Build voices
   1. cd $FLITEDIR
   2. ./configure
   3. make
   4. make voices
5. Copy voices to right location on phone.
6. Comment out the code which runs an md5 check on the voice.

To Install Olympus:

1. Had to define some variables (such as CMAKE\_HOME)
   1. 1) CMAKE\_HOME: e.g., C:\Program Files (x86)\CMake 2.8
   2. 2) ANT\_HOME: e.g., C:\Program Files (x86)\apache-ant-1.8.2
2. Had to open regedit and point:

Key: LMachine/Software/Microsoft/VisualStudio/9.0/Setup/VC/

Value: ProductDir set to right place ("C:\Program Files (x86)\Microsoft Visual Studio 9.0\VC")

1. Run cmd in administrator mode (so perl can access HKEY\_LOCAL\_MACHINE).